Equivalences of Refutational QRAT

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Quantified Boolean Formulas (QBF)

- QBFs are propositional formulas with boolean quantifiers ranging over 0,1.
- Example: $\forall x \exists y. (x \leftrightarrow y)$

"True" because for each x there exists y such that y = x

• Quantifications are shorthands for connectives $\exists x P(x) = P(0) \lor P(1) \qquad \forall x P(x) = P(0) \land P(1)$

Example:

(1)
$$\forall x \exists y. (x \leftrightarrow y)$$

(2) $\forall x. (x \leftrightarrow 0) \lor (x \leftrightarrow 1)$
(3) $((0 \leftrightarrow 0) \lor (0 \leftrightarrow 1)) \land ((1 \leftrightarrow 0) \lor (1 \leftrightarrow 1))$
(4) 1 (True)

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 \forall wins by playing $u \leftarrow \neg e$.



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- Q-Resolution, QU-resolution and $\forall Exp+Res$.
- used to capture the performance of QBF solvers. Proof rules don't go much beyond the inference used in solving
- Winning strategies can be feasibly extracted from these proofs.



QRAT- A universal checking format for QBF

[Biere, Heule, Seidl 14]

- Not associated with any type of QBF solver.
- Meant to capture all possible solving inferences including preprocessing.
- Strategy extraction known for True QBF [Heule, Seidl, Biere 14], so we focus on False QBF.
- Strategy extraction may not be possible if proofs are too short and strategies are too big.

A chess metagame



- Choose a colour white/black
- Play a game of chess with that colour
- *Easy proved:* if you choose the best colour you are guaranteed a win or draw if you play optimally.
- *Hard strategy:* but you still have to choose all the correct moves and doing so may be hard.

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Equivalences of Refutational QRAT

The idea behind QRAT

Blocked Clause Addition

- A clause C is blocked on literal l in cnf φ if C resolved on l always produces a tautological clause.(i.e. for every D with l
 in it R(C, D) = C ∨ D \ {l, l} always contains two
 complementary literals)
- A blocked clause can be added or removed without changing satisfiability.
- In fact as long as φ ⊨ R(C, D) for every clause D with l
 in it, C can be added or removed like a blocked clause.

Unit Propagation

- A *unit clause* is a clause with only one literal.
- In *unit propagation* we find any unit clauses x in CNF φ and add x = 1 (same as ¬x = 0) to our assignment.
- Adding x = 1 may create new unit clauses. We unit propagate until fixed point.
- $\phi \vdash_1 C$ means C is derived from ϕ via unit propagation.
- $\phi \vdash_1 C$ implies $\phi \models C$
- likewise $\phi \land \overline{C} \vdash_1 \bot$ implies $\phi \vDash C$
- E.g φ ∧ C
 ⊢₁ ⊥ allows us to learn/infer clause C with only polynomial time checking.

DRAT (Deletion Resolution Asymmetric Tautology)

- Combines blocked literal addition with reverse unit propagation to get a powerful propositional proof system (details omitted here).
- We can add C (*l* ∈ C) to φ, when φ ∧ ¬R(C, D) ⊢₁ ⊥ for every clause D with *l* in it. [Heule et. al]

Practical

- Used as a universal checking format for SAT solving.
- Used in the "World's Largest Proof" for Pythagorean triples [Heule, Kullman]

Theoretical

- Simulates many known proof systems and proof techniques.
- Has been shown to be polynomially equivalent to Extended Frege/ Extended Resolution.

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Propositional proof systems



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Quantified Resolution Asymmetric Tautology [BHS 14]

Suppose D is a clause with literal *l* in it and we have a prefix Π. The *outer clause* O_D of D (wrt to l) is the subset of D of all elements left of l) in the prefix.

 $\{k \in D \mid \mathsf{lv}(k) \leq_{\Pi} \mathsf{lv}(l), k \neq \overline{l}\}$

• C has QRAT wrt to literal / in cnf ϕ with prefix Π when

 $\Phi \land \overline{C} \land \overline{O}_D \vdash_1 \bot$ for every clause D with $\overline{l} \in D$.

QRAT Addition

QRATA

Suppose *C* has QRAT wrt to \exists literal *I* (which is in *C*) in cnf ϕ with prefix Π we can add *C*

 $\frac{\Pi\phi}{\Pi'\phi\wedge C}$

- We can have variables in *C* that aren't in ⊓
- Can simulate extension variables in this way

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Constructing a strategy

 If the outer clause of some D, with I ∈ D, is false we don't need to change strategy. Because if C is falsified we get a contradiction by φ ∧ C̄ ∧ Ō_D ⊢₁ ⊥

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Constructing a strategy

- 1. If the outer clause of some D, with $\overline{l} \in D$, is false we don't need to change strategy. Because if C is falsified we get a contradiction by $\phi \land \overline{C} \land \overline{O}_D \vdash_1 \bot$
- 2. If C is satisfied by any literal we don't need to change.
- If all outer clauses (*l* ∈ *D*) are satisfied, we can play as if *l* is true (case 2) without penalty. Some clause without *l* in it will be falsified.

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Universal reduction

The reduction rule UR removes universal variable *l* from clause $C \vee l$ where $lv(k) \leq_{\Pi} lv(l)$ for every literal $k \in C$.

$$\frac{ \Pi \Phi \land (C \lor I) }{ \Pi \Phi \land C } (\forall \text{-red})$$

- the reduction rule is used in many QBF proof systems e.g Extended Q-Resolution,
- If we have circuits σ'_y for a universal player winning strategy for the QBF ΠΦ ∧ C. We can use this for finding winning circuits σ_y for the universal variables in ΠΦ ∧ (C ∨ I) [Balabanov, Jiang 12].



QRAT on universals

QRAT allows universal reduction but also adds two new rules that relax its condition.

QRATU

Suppose C has QRAT wrt to \forall literal / (not in C) in cnf ϕ with prefix Π we can reduce $C \lor I$

$$\frac{ \Pi \Phi \land (C \lor I) }{ \Pi \Phi \land C } (\forall \text{-red})$$

Extended universal reduction (EUR)

Adds dependency schemes to universal reduction



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Strategy Extraction for QRAT(UR)

- for remaining QRAT rules ATA and Clause Deletion we can construct circuits in reverse trivially.
- no obvious method of strategy extraction for EUR, so we can't yet show full strategy extraction for all QRAT proofs.
- We can do polynomial-time strategy extraction for QRAT without extended universal reduction (instead we just allow UR). We call this QRAT(UR)
- strategy extraction alone gives us a number of proof complexity results for QRAT(UR)...

Equivalence* with Extended Q-Resolution

- *f*^{NP} is proof system *f* augmented with a rule that can derive any propositional implicant (NP derivation).
- Useful when looking at QBF systems to factor out propositional systems as a source of hardness.

Theorem (Chew 18)

Any refutational QBF proof system that has polynomial time strategy extraction can be simulated by Extended Q-resolution^{NP}

Corollary

QRAT(UR) is simulated by Extended Q-resolution^{NP}.

Even better: we only need to show propositional Extended Resolution can succinctly prove certain tautologies to show QRAT(UR) is equivalent to Extended QU-resolution.

What about QRAT with Extended Universal Reduction?

- With EUR no proof of strategy extraction yet, so we can't yet get the simulation by Extended Q-Resolution^{NP} (these are equivalent)
- Strategy extraction is often beneficial because we sometimes don't just want to know if QBFs are true/false but to know how to play the associated game (e.g. Chess instances)
- Strategy extraction is sometimes harmful because it means certain obviously false QBFs conditionally become lower bounds for our proof system...
- The family of false QBFs ∀z(z ↔ φ) (parametrised by QBF φ) cannot have short proofs in a system with strategy extraction unless NP = PSPACE

QRAT+ [Egly Lonsing 18]

- ⊢_{1∀} adds universal reduction to unit propagation, this is common in QBF solving.
- Uses ⊢_{1∀} to find asymmetric tautologies rather than ⊢₁.
- Has some extra conditions on which variables can be forall reduced for the QRAT+ conditions (only those after / in the prefix)
- we show that QRAT can simulate QRAT+

Summary

- Refutational QRAT and QRAT+ are equivalent systems
- QRAT(UR) and QRAT+(UR) are p-simulated by Extended Q-Resolution $^{\sf NP}$
- If Extended Frege can prove certain propositional tautologies in short proofs, then refutational QRAT(UR), QRAT+(UR) and Extended QU-Resolution are all equivalent [might be worth looking at some bounded arithmetic]
- It is unknown whether EUR allows strategy extraction/can be simulated by Extended Q-Resolution^{NP}